

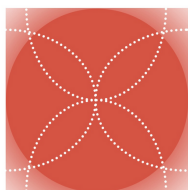
# Open Floor movement resources



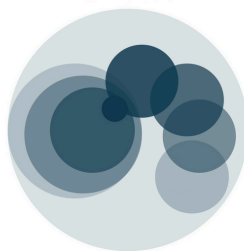
activate & settle



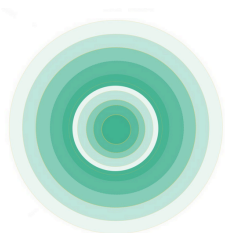
pause



center



release



dissolve



spatial awareness



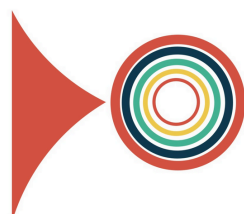
expand & contract



towards & away



ground



vector